

# Alternative linear method for simulation of US data sets:

## COLE

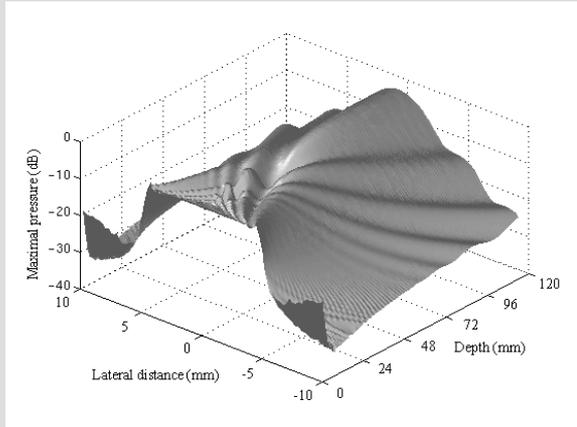
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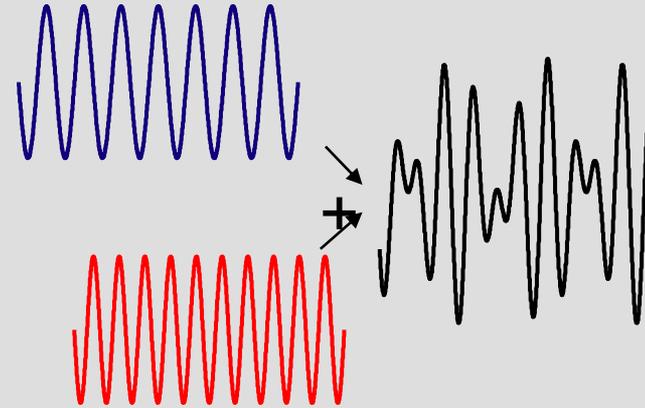
Trondheim, May 4<sup>th</sup>, 2010



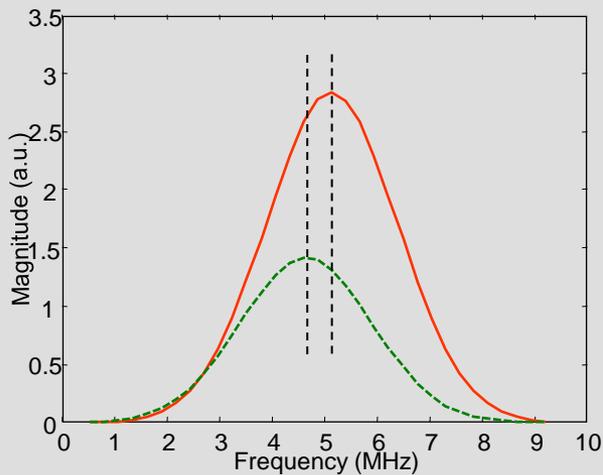
## • Diffraction



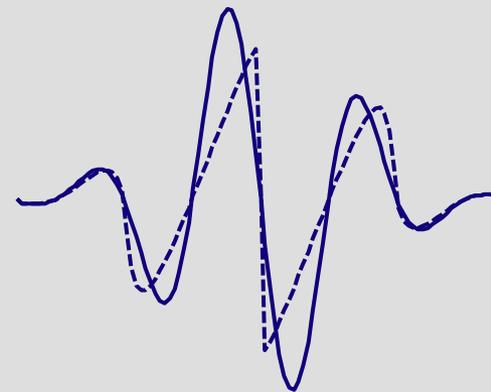
## • Dispersion



## • Attenuation



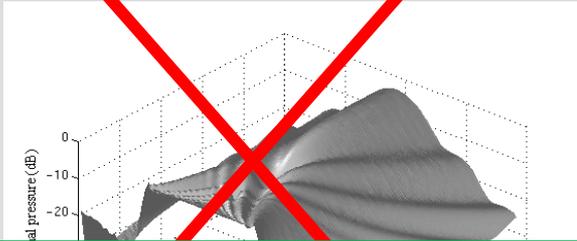
## • Non-linearity



# Ultrasound wave propagation



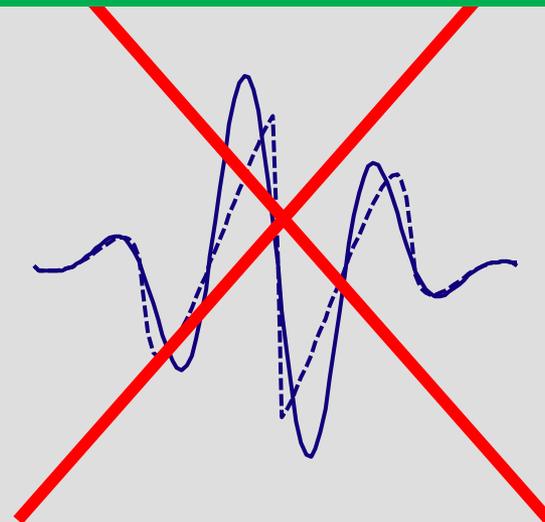
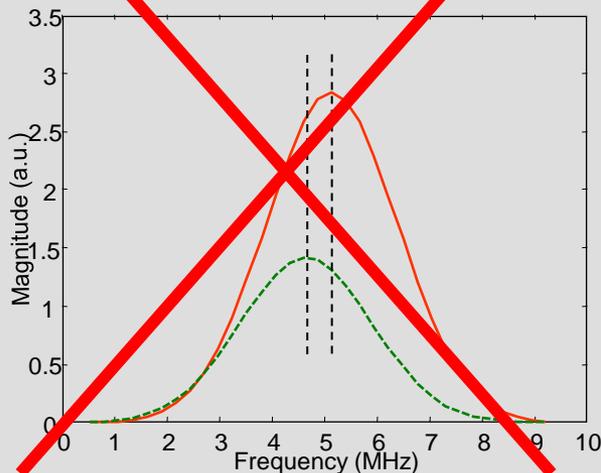
## Diffraction



## Dispersion

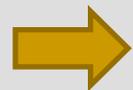
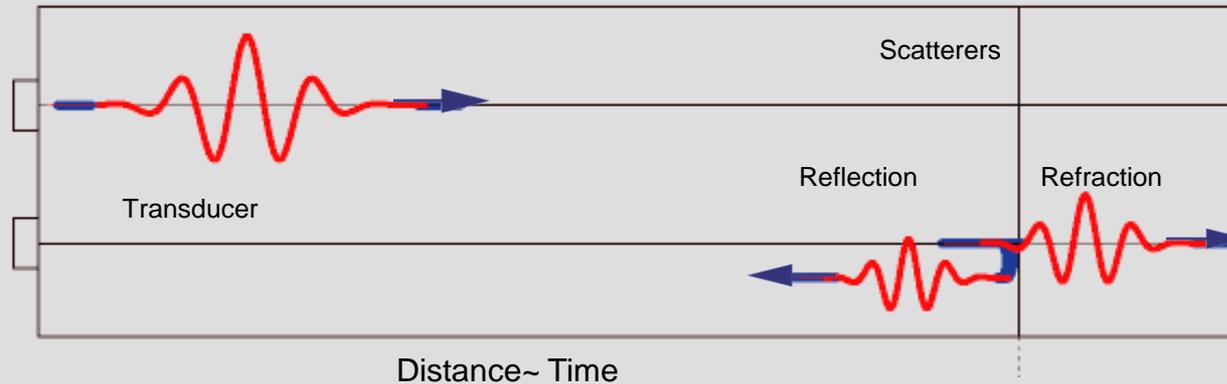


**Point Spread Function (PSF) is spatially invariant**

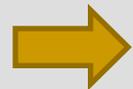




Received signal = delayed and scaled replica of the transmitted pulse



$$S(t) = a.P(t - 2d/c) = P(t) \otimes a.\delta(t - 2d/c)$$



$$S(t) = P(t) \otimes \sum_i a_i \delta(t - 2d_i/c)$$

OR

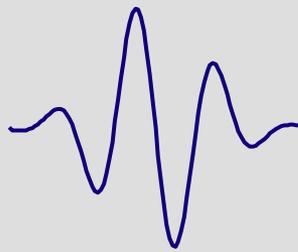
$$S(x) = P(x) \otimes \sum_i a_i \delta(x - x_i) \text{ (spatial domain)}$$

# Convolution model graphically

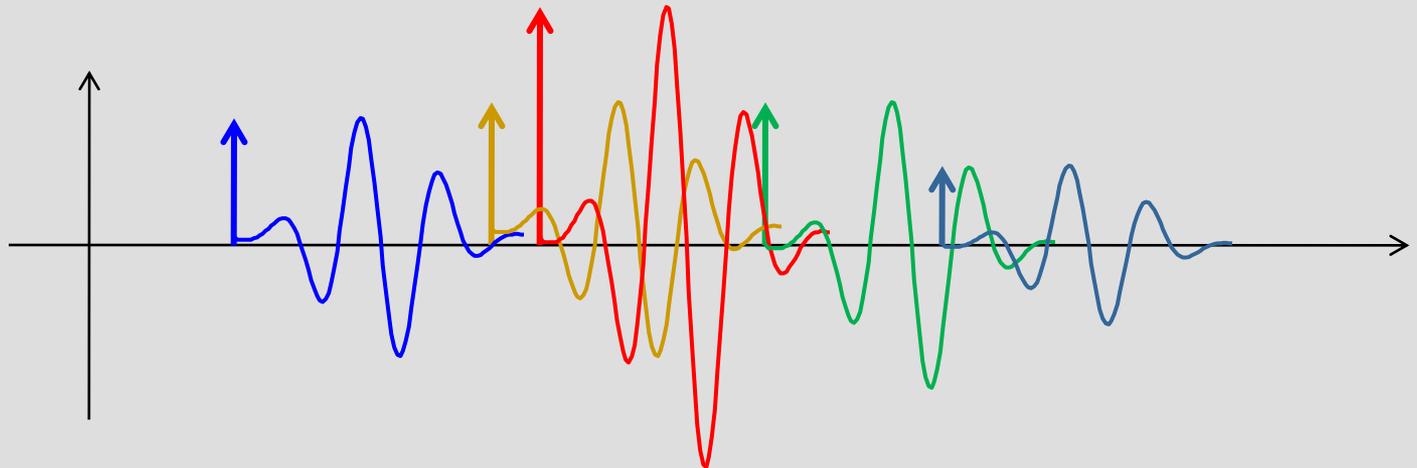
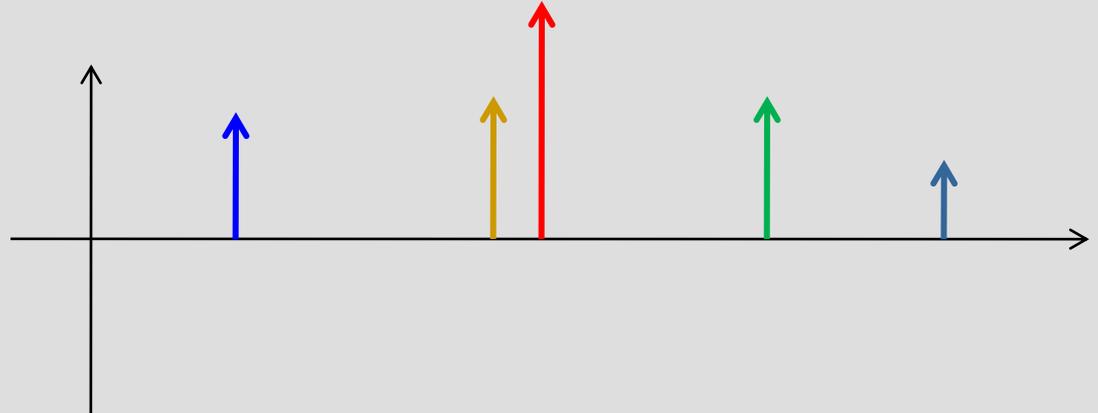


$$S(x) = P(x) \otimes \sum_i a_i \delta(x - x_i)$$

Tissue scatterer function  $T(x)$



$\otimes$



# Convolution model in 2D



$$I(x, y) = \iint T(x', y') \times H(x - x', y - y') dx' dy'$$

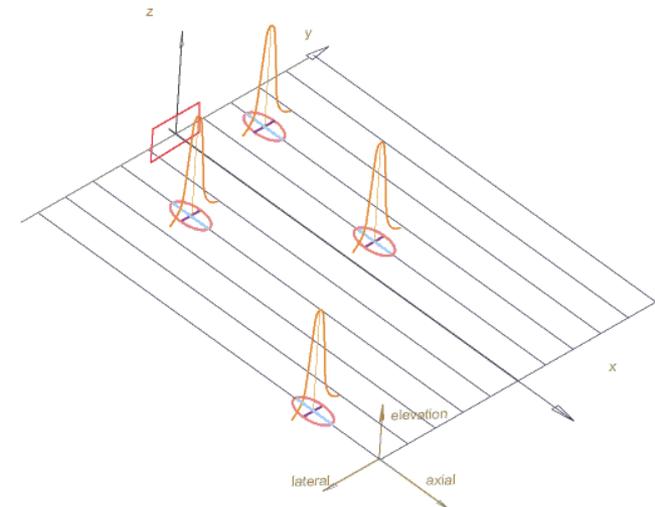
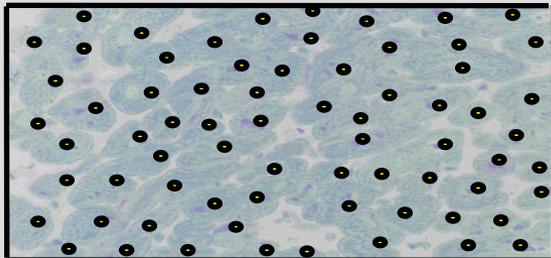
with

$$T(x, y) = \sum_q a_q \delta(x - x_q, y - y_q)$$

and

$$H(x, y) = \exp[-(x^2/\sigma_x^2 + y^2/\sigma_y^2)/2] \cos(2\pi fx)$$

Discrete scatterer model:  $T(x, y)$



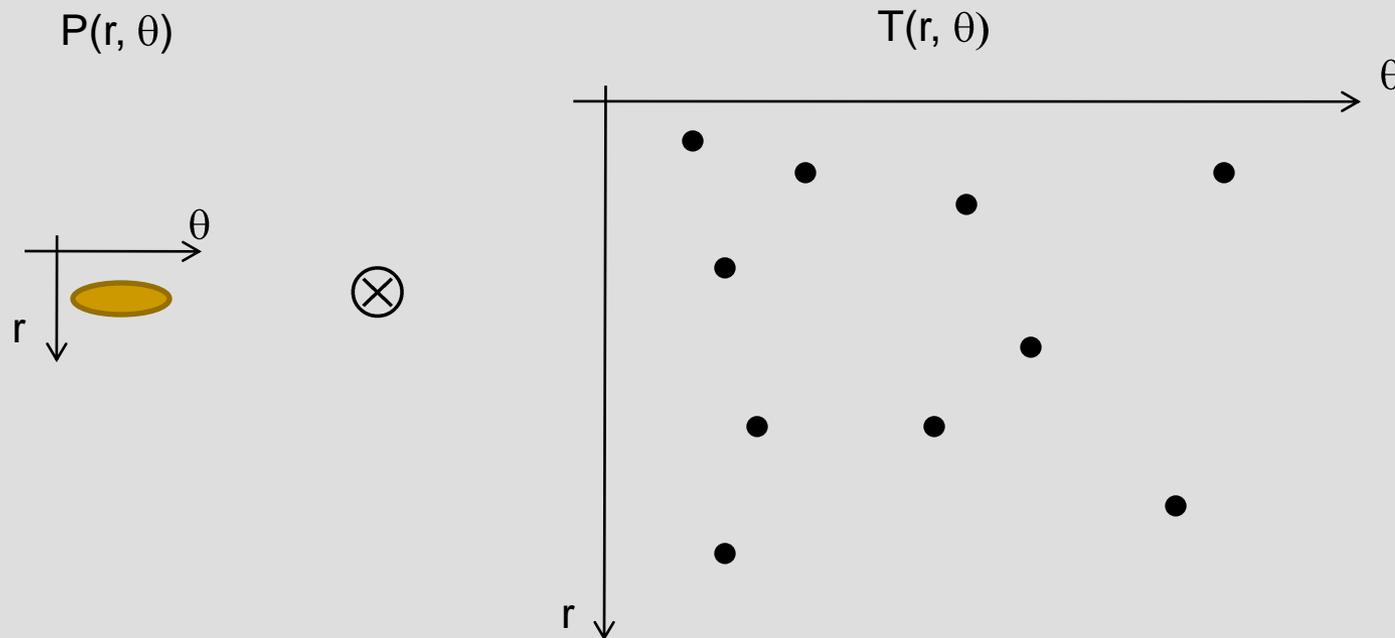
# 2D sector images?



$$S(r, \theta) = P(r, \theta) \otimes T(r, \theta) = P(r, \theta) \otimes \sum_i a_i \delta(r - r_i, \theta - \theta_i)$$

Problem:

- Once  $P(r, \theta)$  is defined the effective PSF becomes spatially variant through the convolution process as image lines diverge



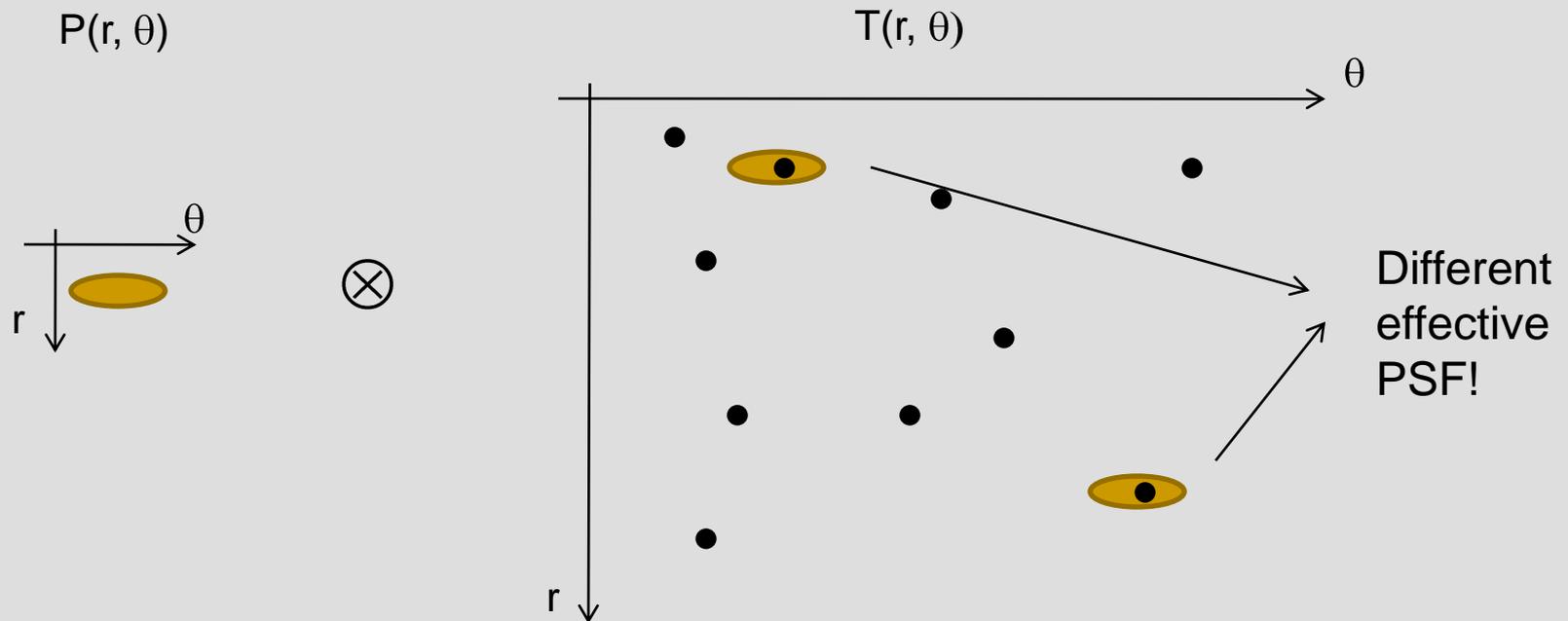
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Straight forward extension

However:

- 3D convolution can require a high memory load / high computational load especially when the convolution grid is fairly dense (to have good accuracy)



Do not take the perspective of the scatterers but rather of the ultrasound wave

Part of the wave will be reflected if the scatterer is within the beam

→ central in the beam: contribute significantly

→ far from the center of the beam: contribute little



Weigh the contribution of the scatterer with the distance from the image line

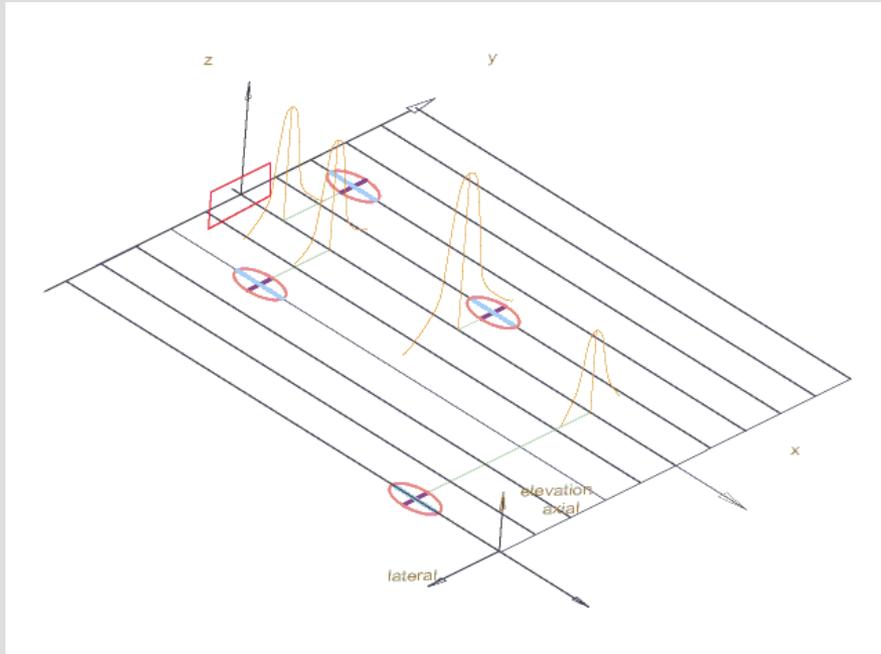
$$I(r, \theta_m, \varphi_n) = H(r) \otimes T'(r, \theta_m, \varphi_n)$$

$$T'(r, \theta_m, \varphi_n) = \sum_{q=1}^N w_q a_q \delta(r - r_q),$$

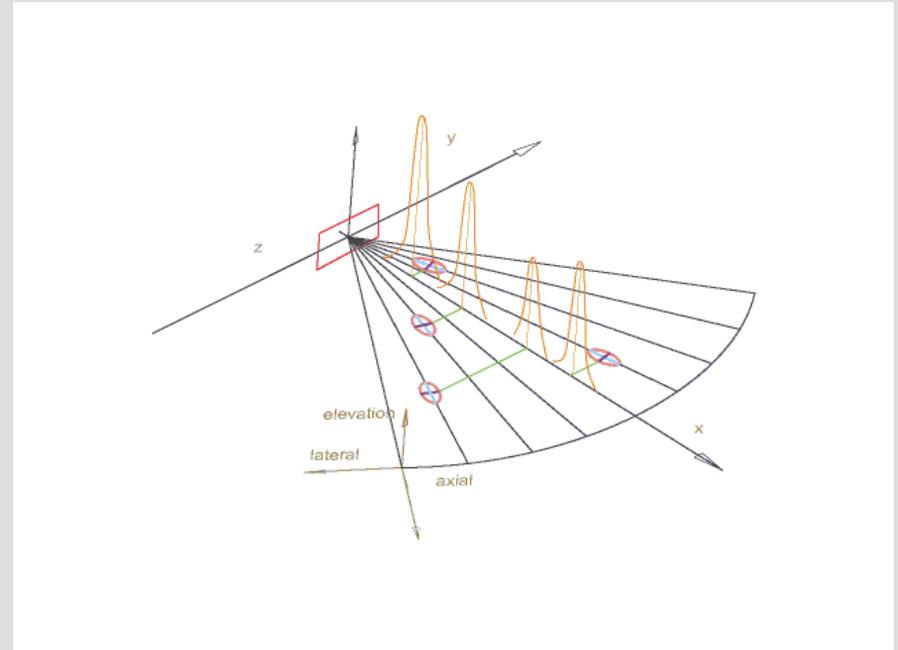
# COLE graphically



Cartesian



Polar





$$I(r, \theta_m, \varphi_n) = H(r) \otimes T'(r, \theta_m, \varphi_n)$$

$$T'(r, \theta_m, \varphi_n) = \sum_{q=1}^N w_q a_q \delta(r - r_q),$$



How to define the weighting  $w_q$  ?

- from an analytical expression of the beam profile:

e.g. the Gaussian PSF defined as

$$w_q = \exp \left\{ - \left[ \frac{r_q^2 (\theta_q - \theta_m)^2}{\sigma_L^2} + \frac{r_q^2 (\varphi_q - \varphi_n)^2}{\sigma_E^2} \right] / 2 \right\}$$

- from a simulated beam profile look up table (LUT)

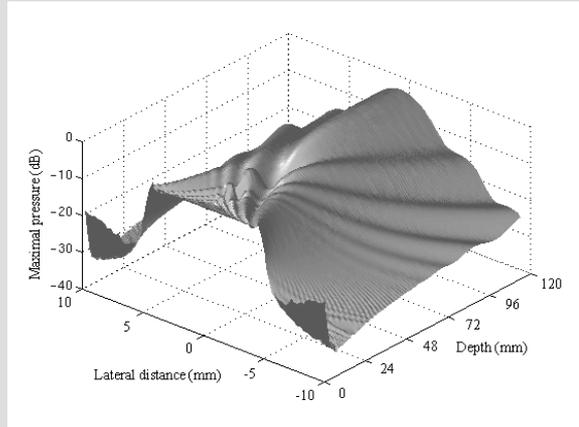
by its axial distance  $r_q$ , its lateral angle  $\theta_q - \theta_m$  and its elevation angle  $\varphi_q - \varphi_n$  (from scatterer 'q' to the image line);

- from a measured beam profile LUT by the same indices

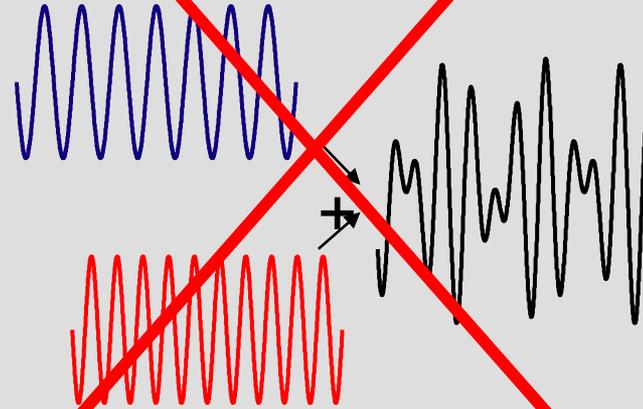
(i.e.  $r_q$ ,  $\theta_q - \theta_m$  and  $\varphi_q - \varphi_n$ )



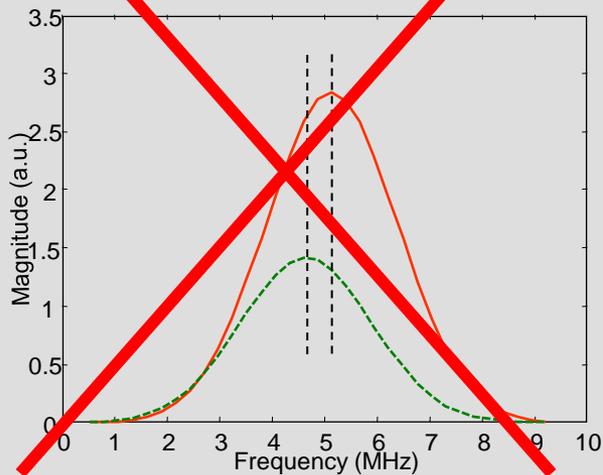
## • Diffraction



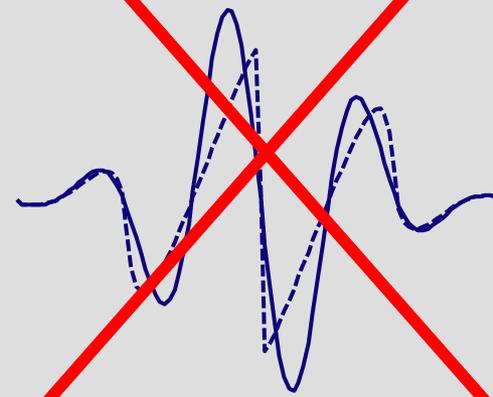
## • Dispersion



## • Attenuation



## • Non-linearity





## Phantom:

20 Scatterers were positioned at equidistant positions in front of the transducer within a background of scattering noise.

## Simulation Parameters

■ **Gaussian PSF ( $\sigma_L = 1.33$  mm)**

■ **Beam Profile LUT**

The LUT (a) is tabulated from the realistic beam profile (b) produced by a 64 crystal phased array transducer measuring 10x14 mm and transmitting a 2.5 MHz Gaussian pulse with a -6 dB relative bandwidth of 60%, with fixed transmit and receive foci at a depth of 60 mm using “Field II”

Transducer frequency	2.5 MHz
Sampling frequency	50 MHz
Ultrasound velocity	1500 m/s
Tilt Angle	0 degree
Start Depth	10 mm
Depth	100 mm
Size of ROI	60 degree
Number of lines	60

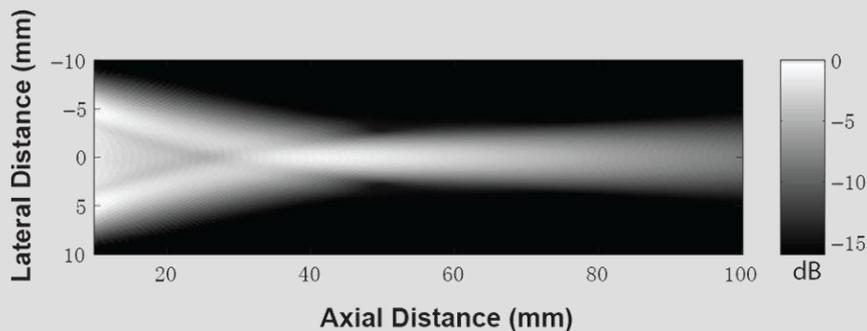


Fig. 3 Realistic beam profile generated by FieldII.

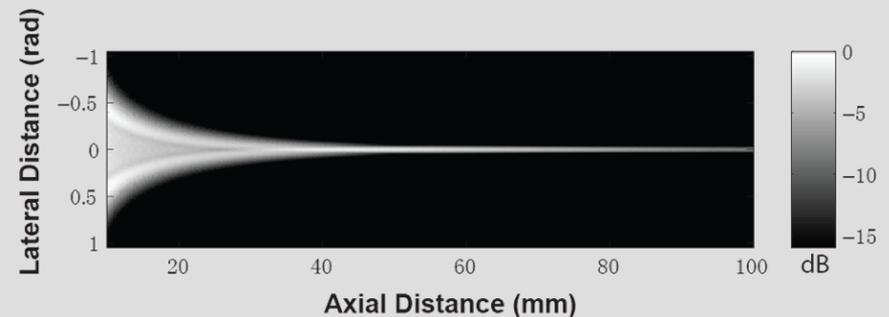


Fig. 4 LUT tabulated from realistic beam profile generated by FieldII.

✦ **Lateral PSF:** Narrow around the focus point

✦ **Amplitude of RF:** Decreases with depth

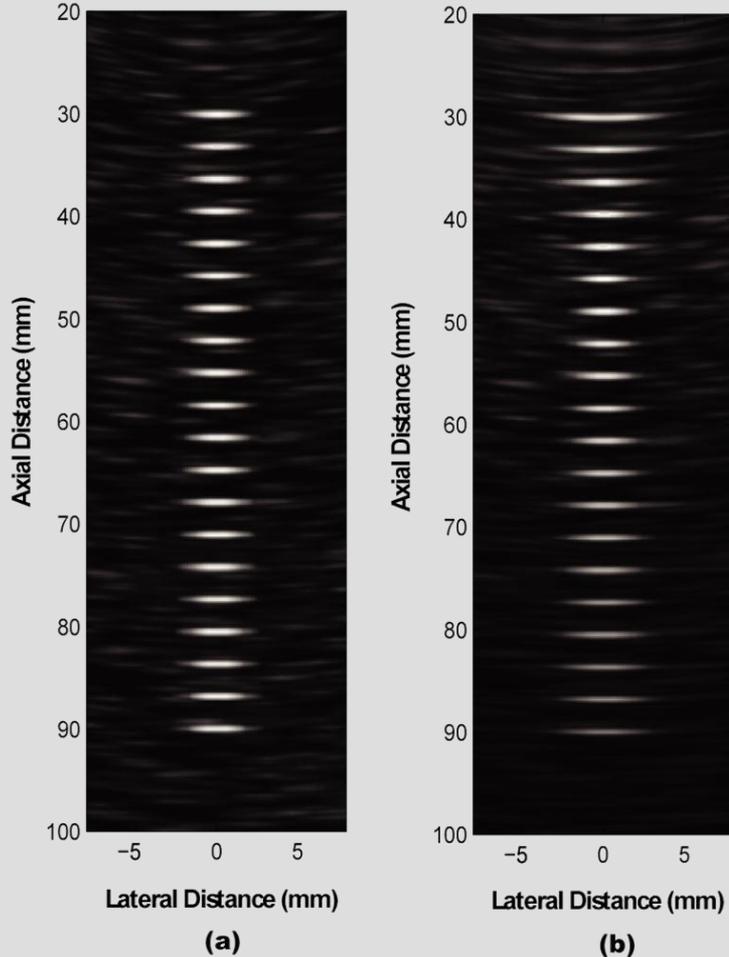


Fig. 5 The resulting images of COLE with analytical Gaussian PSF (a) and with realistic beam profile (b).



✦ **Computation efficiency:**

LUT in Polar grids:

It speeds up computation by avoiding unnecessary (but time consuming) coordinate transformations

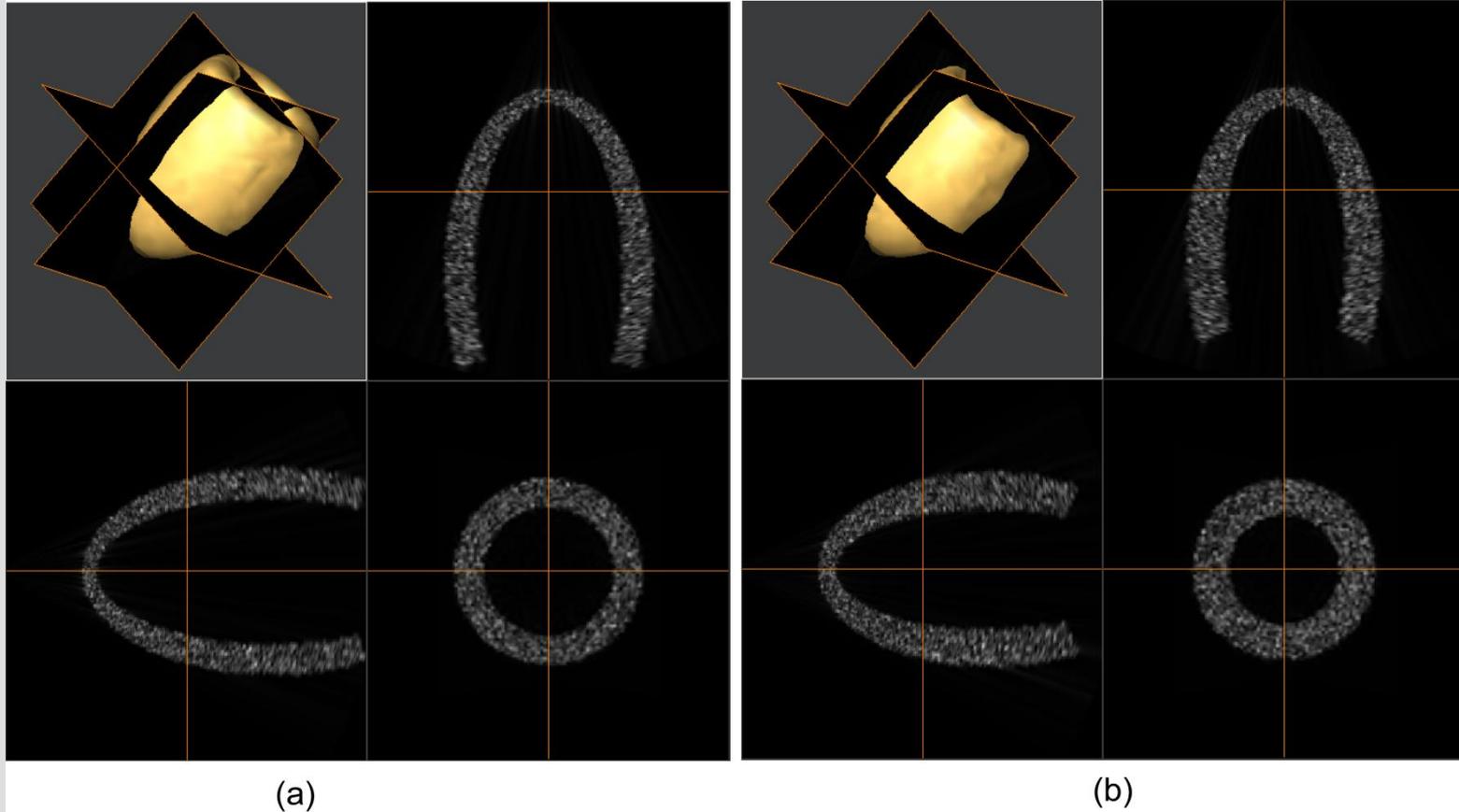
LUT for all image frames:

High computation efficiency will be obtained in cardiac ultrasound where high frame rates are typically used – estimating the diffraction effects is thus only done once in COLE while it would be repeatedly estimated for each image frame using e.g. “FieldII”

**A convolution-based methodology – COLE – was improved in order to integrate realistic beam profiles. This allows simulating cardiac images with more realistic image properties.**

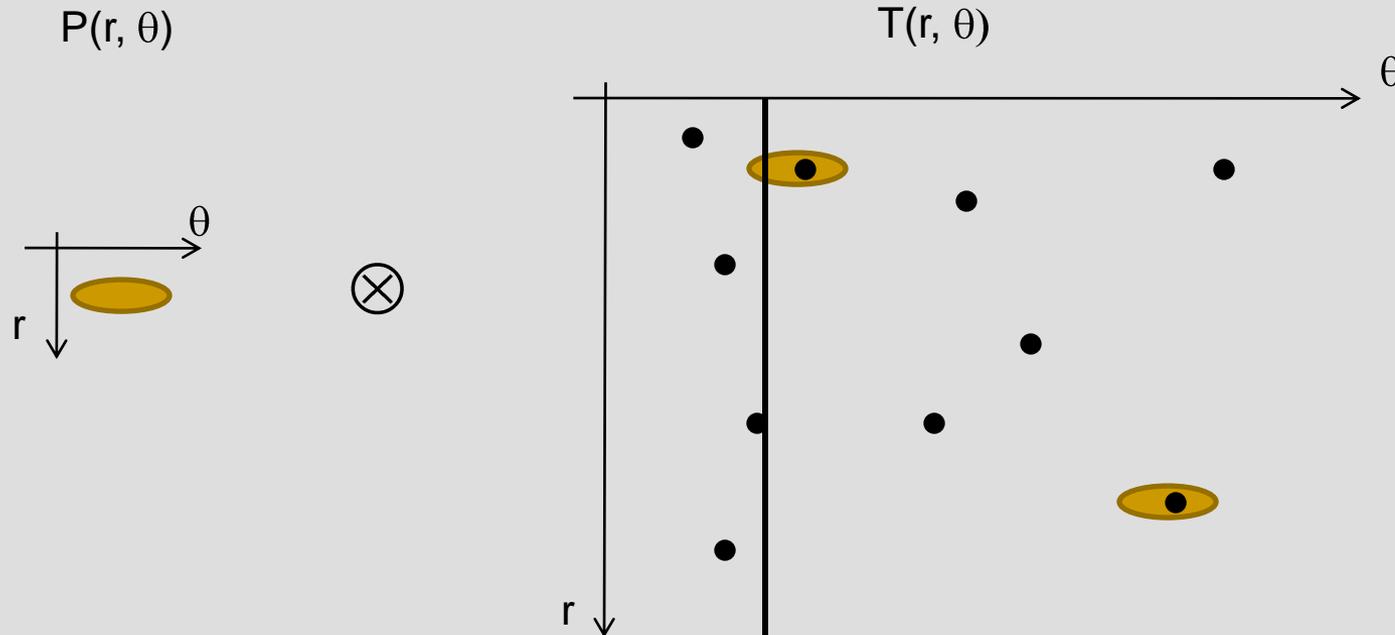


## 3D US Simulation



The 3D surface of LV model based on the 3D US data sets of frame 1 during the movement of 60 bpm (a), and likewise the 3D surface of frame 10 during movement of 60 bpm (b).

# COLE: graphically



➔ Axial and lateral PSF are assumed to be separable

$$\text{PSF}(x,y) = \text{PSF}(x) \cdot \text{PSF}(y)$$

